Walk details correct at 9 November 2023

Approx. 5.2 miles

Please note, due to a footpath diversion, this walk does not pass close to the animal enclosures. Binoculars may be needed.

Directions

Walk starts at the Rose and Crown, 89 High Street, Ridgemont, MK43 0TY. Approx 33 mins, 20 miles.

Terrainology

Most of walk is on roads or good paths. Part of the walk between Woburn Experimental Farm and Castle Hill consists of three fields. The middle field was muddy at the time of the recce but the ones either side had plenty of grass to assist with boot cleaning.

Stileometer

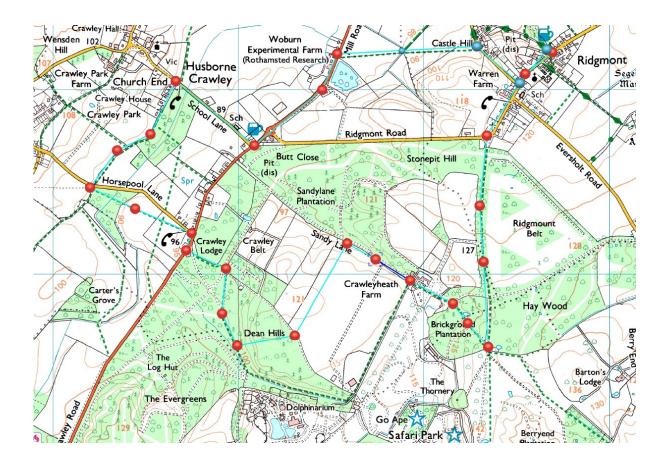
Reads 0 for this walk.

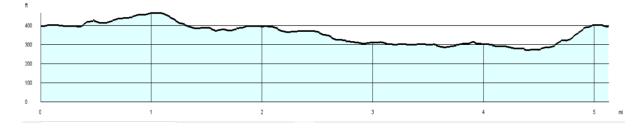
Inclineometrics

Nothing significant by way of hills or mountains. Maximum height change over entire walk is approx 328ft.

Dining arrangements

The Rose and Crown, Ridgmont. <u>www.roseandcrown-ridgmont.co.uk</u>. Menus are on the website including a special lunch menu of 2 mains for £15. No starting loos as pub does not open until 12pm. There are loos where the walk passes the safari park ticket booths, but these are not always open. NB It is difficult to contact the Rose and Crown so an alternative place to eat is to drive to the Bell Inn in Woburn (21 Bedford Street, Woburn, MK17 9QB, www.greenekonginns.co.u/hotels/bedfordshire/bell-hotel-and-inn)





- 1. Turn right out of pub car park.
- 2. Continue down High Street, past church & school, both on left.
- 3. Where road TR go forward (at the sign of the elephant).
- 4. Go through gate into safari park.
- 5. Continue forward, at large Woburn sign (where road bears right).
- 6. Follow footpath signs.
- 7. Just before gate across road TR down track (follow FP sign).
- 8. Go through gate & go between buildings, with lions on the right.
- 9. Note: at this point, there are toilets on the right but these are not always open.
- 10. Keep forward, past telephone box on R.
- 11. Note: footpath on left that went close to animals is now closed.
- 12. Continue along Sandy Lane to new FP on left.
- 13. Follow FP between fences.
- 14. Go through metal gate into wood.
- 15. Continue forward on track through wood.
- 16. TR where track meets road.
- 17. TR into wood between 2 FP signs.
- 18. TL at road, TR at junction, exit safari park.
- 19. TR on road.
- 20. Cross road & TL into Horsepool Lane.
- 21. TL onto footpath & follow diagonally across field.

- 22. Note: this field can be muddy. If it looks muddy, stay on Horsepool Lane. Or if on FP, after a short distant another FP crosses at right angles, TR & back onto Horsepool Lane.
- 23. Follow footpath and it will re-join Horsepool Lane.
- 24. Cross lane & follow FP sign on other side of lane into field.
- 25. Follow FP forward.
- 26. At gate go forward onto track, with houses on left.
- 27. At road TR.
- 28. Follow road to T junction (by White Horse pub) & TL onto Mill Lane.
- 29. At roundabout continue forward.
- 30. Continue forward to farm buildings on left & small lake on right, behind a hedge.
- 31. Cross road and take FP on left.
- 32. Cross field, aiming for large tree in corner of field.
- 33. FP is just to right of tree, through hedge, cross bridge into field.
- 34. Follow FP diagonally across field & through hedge at FP sign.
- 35. Continue forward, aiming for blue house with a balcony.
- 36. Go through hedge.
- 37. TR on road.
- 38. Follow road up hill (a short sharp slope, approx. 60ft over 0.2m) to T junction.
- 39. TL at T junction and back to pub.